

## 7.5.6 Table of Sanctions

In the application of Regulations 7.5.1, 7.5.2, 7.5.3, 7.5.4, 7.5.5 and 7.5.7, the following Table allows the determination of sanctions to be served.

<b>OFFENSES AND SANCTIONS</b>					
An OFFENSE consists in being assessed one or more penalty codes of the same category of infractions during a game. A SANCTION consists in being assessed one or more games of suspension resulting from the infraction committed. Such number of games corresponds to each of the codes received and the number of offenses the member has reached in said category of infractions.					
Category or Infractions		Penalty Codes	1 <sup>st</sup> Offense	2 <sup>nd</sup> Offense	3 <sup>rd</sup> Offense
1.	Instigator (+ Note 1)	A4	2 games	4 games + DC	Indefinite suspension + DC
2.	Aggressor (+ Note 1)	A1	2 games	4 games + DC	Indefinite suspension + DC
3.	3 <sup>rd</sup> player (Peace-maker)	D7	2 games	4 games + DC	Indefinite suspension + DC
4.	First player to leave bench but not fighting	A8 + A8 + D8	2 games	4 games + DC	Indefinite suspension + DC
5.	3 <sup>rd</sup> player (who fights)	D7 + B2 + D2	2 games + 2 games = 4 games	4 games + 4 games = 8 games	Indefinite suspension + DC
6.	First player to leave bench and fights	A8 + A8 + D8 + B2 + D2	2 games + 2 games = 4 games	4 games + 4 games = 8 games	Indefinite suspension + DC
7.	Fighting	B2 + D2 * or B3 + D3 *	2 games	4 games + DC	Indefinite suspension + DC
For categories 1 through 7		If during last 5 minutes	Player: + 1 game	Player: + 2 games	Player: Indefinite suspension + DC
			Coach: Warning	Coach: 1 game	Coach: 1 game
For categories 1 through 7, infractions A1, A4, D7 and D8 are accounted as a whole. *The infraction for fighting B2 + D2 or B3 + D3 are cumulated separately from A1 - A4- D7 - D8. <b>D6 infractions must be combined with B2 + D2 or B3 + D3 code.</b>					
8.	Checking from behind	Minor: A40 + D40	1 game	2 games	Indefinite suspension + DC
		Major: B40 + D40	2 games	4 games	Indefinite suspension + DC
For category 8, Minor and Major penalties are accounted separately.					
9.	Checking at the head	Major: B48 + D48	2 games	4 games	Indefinite suspension + DC
10.	All other Game and Gross Misconduct	D... (except D2, D7, D8, D40, D48)	Player: 1 game	Player: 2 games	Player: Indefinite suspension + DC
			Team <b>Official</b> : 2 games	Team <b>Official</b> : 4 games + DC	Team <b>Official</b> : Indefinite suspension + DC
11.	All Match penalties	E- ... (All)	3 games minimum + DC	3 games minimum + DC	Indefinite suspension + DC
Note 1:	Instigator (A4) and Aggressor (A1) are always accompanied by fighting penalties B2-D2 or B3-D3.				
Note 2:	All sanctions in this table are automatic and cannot be appealed (except as indicated in 11.4.c).				
Note 3:	At his discretion, the league, regional or provincial Discipline Committee may, when warranted, assess a stronger suspension than stated.				
Note 4:	In this Table, the mention «Indefinite suspension + DC» means that the person involved is suspended indefinitely until such time as the appropriate Discipline Committee renders its decision, with must be rendered within 15 calendar days following the infraction. (See 11.5.e)				
Note 5:	<b>Any infraction occurring after the game, during the handshake or again, when players exit and not yet in their dressing room will be considered as having occurred during the last five (5) minutes of the game.</b>				